

# SAILING INSTRUCTIONS ATTACHMENT 3:

## BOAT HANDLING



SAILING Champions League 253 Esplanade Brighton VIC 3186 Australia

### 1. GENERAL [SP]

The technical committee can check the boats for any changes that are in breach of NoR F2 or F6 on a random basis. If they find such a change, they will inform the PC. PC may penalise the boat with one additional point without a hearing.

### 2. PROHIBITED ITEMS & ACTIONS [NP]

In order to prevent damages & injuries, the following actions are prohibited unless in case of emergency or directed by RC or umpires:

- a) Sailing in a manner that could cause serious damage or injury.
- b) Any additions or alterations to the equipment supplied.
- c) Use of equipment for a purpose other than that intended.
- d) Moving equipment from its normal stowage position except when being used as intended.
- e) Replacement of any equipment. Exception: damage. In this case, the replacement may be carried out only by the repair service.
- f) Marking sails, boat or equipment, perforation of sails or attachment of further tell-tails to the sails.

### 3. HANDING OVER / LEAVING BOATS [NP]

- 3.1. Every team shall be ready for boat/crew change at the shuttle base or on a change raft not later than the time of the preceding start.
- 3.2. After finishing a race, the boats shall lower their jibs & mainsails hoisted to allow the shuttle boat coming alongside for the crew change.
- 3.3. A boat may only be handed over to the following team in the presence of a race committee member, or afloat or at the changing area, as prearranged.
- 3.4. Before handing over a boat, the boat's original condition shall be restored by the crew, including removal of all rubbish.
- 3.5. Before handing over a boat, the crew sailing the boat shall report any damage or problem with the boat. If there is any damage on a boat, the crew shall complete a damage report as described in NoR Attachment G at the first reasonable opportunity after getting back ashore.
- 3.6. When a crew receives a boat, it has 2 minutes to check that the boat & report possible problems or damages to RC (hail to either start boat, repair boat or the umpire boat).
- 3.7. Substitution of damaged or lost equipment & repairs may only be done by the repair service of the OA, or under their management.

### 4. F4 [NP] Crew positioning

- 4.1. The crew shall not hang, push or pull on the standing rigging to promote the manoeuvre or to project weight outboards. It is allowed to use the mast or the companionway for promoting the manoeuvre.
- 4.2. The cockpit lines may be used with the exception that hanging on to the cockpit lines from the outside is prohibited.
- 4.3. The crew shall not stand, sit on the cockpit lines or the pushpits.

### 5. F5 [NP] Bowsprit

- 5.1. Having the bowsprit extended, except when in the process of setting, flying or taking down the gennaker is prohibited. The bowsprit shall be fully retracted at the first reasonable opportunity after taking down the gennaker. A boat that does not retract the bowsprit fully may be warned & given an opportunity to correct the error.
- 5.2. Extending the bowsprit before getting on the new leg of the course, after entering the zone of a rounding mark without a gennaker set is prohibited.

### 6. F6 [DP][NP] Shrouds & forestay

- 6.1. It is prohibited to adjust shroud & forestay tension at all times while afloat. Backstay tension may be adjusted while racing.

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